Game Design Workshop

GDC 2017

Day One

Time	
10:00 AM	**Introduction**
	Design Exercises
	Design Problem
11:00 AM	
	Discussion
	Intro to MDA Framework
	Work on Design Problem
12:00 PM	Lunch
1:00 PM	
2:00 PM	
3:00 PM	Beta Test & Discussion
	Electives
4:00 PM	
5:00 PM	
6:00 PM	

Day Two

Time	
10:00 AM	**Design Exercises**
	Design Problem
11:00 AM	
12:00 PM	Lunch
1:00 PM	
2:00 PM	Beta Test / Discussion
	More MDA Framwork
3:00 PM	**Electives**
4:00 PM	
5:00 PM	
	Wrap Up, Q&A
6:00 PM	